

# Real Hardware

## The soft-mod (CFW)

You will need to soft-mod your WiiU with a CFW of your choice. Please follow the guide at <https://wiiu.hacks.guide> for more information.

## Getting the game to your WiiU

### Just putting it on your SD card

Your files/WUP will need to be under `SD: /install/GameName/*.*` so, for example Breath of the Wild will be under something like the following:

```
SD: /install/Zelda BotW/*.app
    /*.h3
    /title.tmd
    /title.tik
    /title.cert
```

`SD: /` is the letter assigned to your SD card, so if your SD card is `G` then it would be `G: /`

If you need to manually create the `install` folder, make sure it is all lower case

The game name **must** contain no unicode/special characters. All ASCII characters and brackets are ok (so like `[]() )`)

## Using USBHelper

USBHelper has a handy "[Copy to SD](#)" button built into it, so you don't need to follow the above steps.

\*Via FTP

\*Via the WiiU Transfer Tool

## Installing the game

Just use WUPInstaller GX2 **while CFW (*Mocha or Haxchi*) is active.**

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